

# PGI Gripper

## Short Manual

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## Revisions

Date	Version	Revised content
20200426	V1.0	First edition, write wiring instructions and command instructions
20200904	V2.0	Change some instructions , Update the description of IO mode

# 1 Specifications

PGI series are industrial electric gripper, The number(PGI-number) represents the maximum gripping force of the gripper. The gripper is equipped with a pair of parallel fingertips, which runs symmetrically during the movement. The main structure of the gripper is a smooth rectangular structure. It is equipped with an 8-core communication interface, as shown in Figure 1.1. It has the following characteristics:

**Controllable force/position/speed:** The gripper can program and adjust the grip position, grip force and speed.

**Multiple communication modes:** The gripper supports Modbus RTU protocol and IO mode control. Other communication protocols such as USB and ETHERNET can be transferred through protocol converter.

**Gripping Detection:**The combination of force control and position control is adopted in the gripping process.

**Gripping feedback:** The state of the gripper can be read by programming, and can also be judged according to the indicator of the gripper.

**Fingertips can be customized:** Fingertips can be replaced according to situation, which is suitable for precision machining, parts assembly, and other fields.

## 1.1 Indicator

The gripper can feed back the state of the gripper in real time. In addition to the command reading, it can also be judged on the color of the indicator:

### Color description of indicator

- Uninitialized state:** Red light blinks, other lights are off.
- Initialized State:** the blue light is always on, indicating that it is in the operable state.
- Received command state:** the red light blink once quickly (because the blue light is always on at this time, the gripper indicator light will look like a purple light).
- Object Caught state:** green light is always on, other lights are off.
- Object dropped state:** green light blinking.

## 1.2 Pinout Description

The line sequence definition on the gripper body is shown in Figure 1.1(a) and 1.1(b)

Wire number	The blue Wire mark corresponds to the outgoing color	Description	Explanation
1	Green	485_A	Communication line positive, T/R+
2	Blue	485_B	Communication line negative, T/R-
3	Orange	OUTPUT1	IO mode digital output 1
4	Yellow	OUTPUT2	IO mode digital output 2
5	Red	24V	Power supply DC 24V positive
6	Brown	INPUT2	IO mode digital input 2
7	White	INPUT1	IO mode digital input 1
8	Black	GND	Power supply DC GND negative

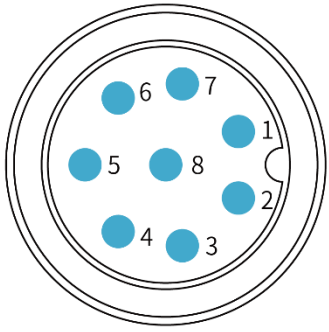


Figure 1.1 (a) The blue line marked diagram

Wire number	The yellow Wire mark corresponds to the outgoing color	Description	Explanation
1	White	485_A	Communication line positive, T/R+
2	Brown	485_B	Communication line positive, T/R-
3	Green	OUTPUT1	IO mode digital output 1
4	Yellow	OUTPUT2	IO mode digital output 2
5	Grey	24V	Power supply DC 24V positive
6	Pink	INPUT2	IO mode digital input 2
7	Blue	INPUT1	IO mode digital input 1
8	Red	GND	Power supply DC GND negative

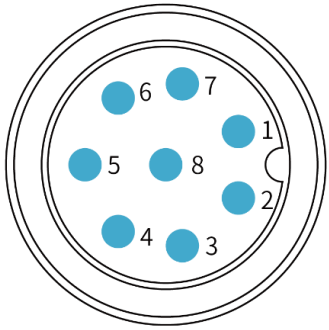


Figure 1.1 (b) The yellow line marked diagram

**ote: Please distinguish the wire sequence according to the wire mark. If the wire mark is lost, dropped, or forgotten, please contact our staff to cooperate in determining the wire sequence. If you do not contact our staff, the clamping jaws will be damaged due to the wrong wiring sequence, and you will be responsible for the consequences.**

## 2 Modbus-RTU Control

### 2.1 Wiring

Use the provided RS-485 to USB converter (see the schematic in Figure 1.1 below) to plug into a PC or other Controllers.

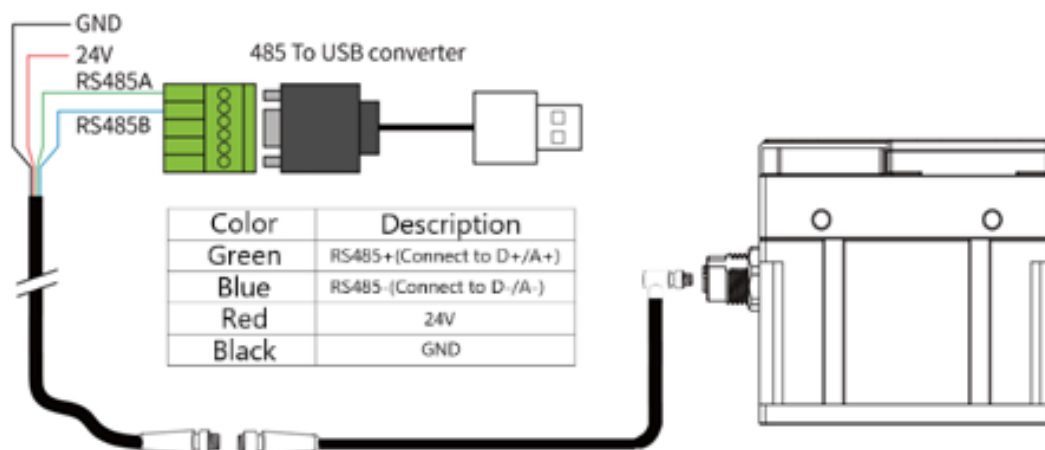


Figure 2.1 RS485 Connection

#### Warning

- Please check the connector before inserting, and do not forcibly insert the plug. Even if the cable connector has a fool-proofing design, but you can still forcibly insert it, then the gripper would be damaged.

#### Wiring instructions

- ① : when the device (computer) has RS485 interface, the communication can be directly connected to RS485\_A and RS485\_B communication lines without transferring to 485 module through USB
- ② : in this way, other serial port debugging software (such as MODBUS poll) can be used for debugging

Software can be downloaded on the official website. Software and driver are integrated in the process of software installation, and both are installed together. It is recommended to check the create shortcut during installation.

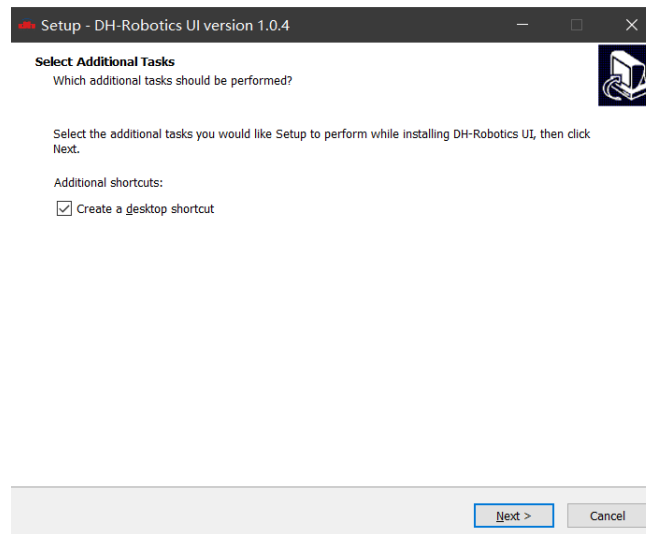


Figure 2.2 (a) installation interface 1

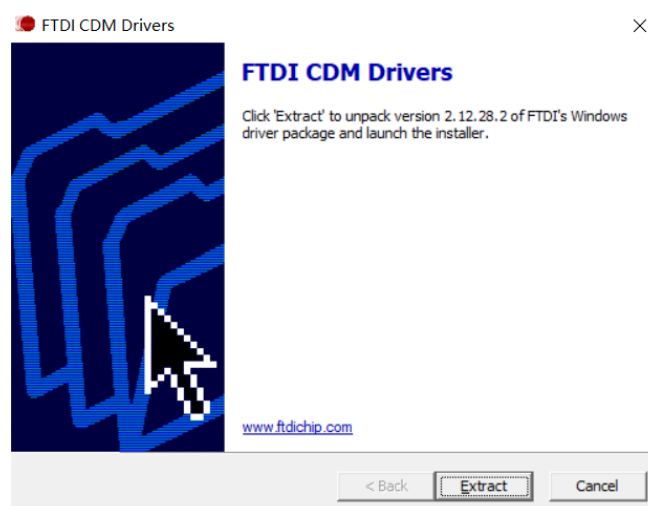


Figure 2.2 (b) driver installation interface

## 2.1.1 Debugging software instructions

Before use, it is necessary to connect the corresponding wiring according to the instructions. Open the software, the software will automatically identify the serial port, baud rate, ID number and other information of the gripper for automatic connection. As shown in the figure below:

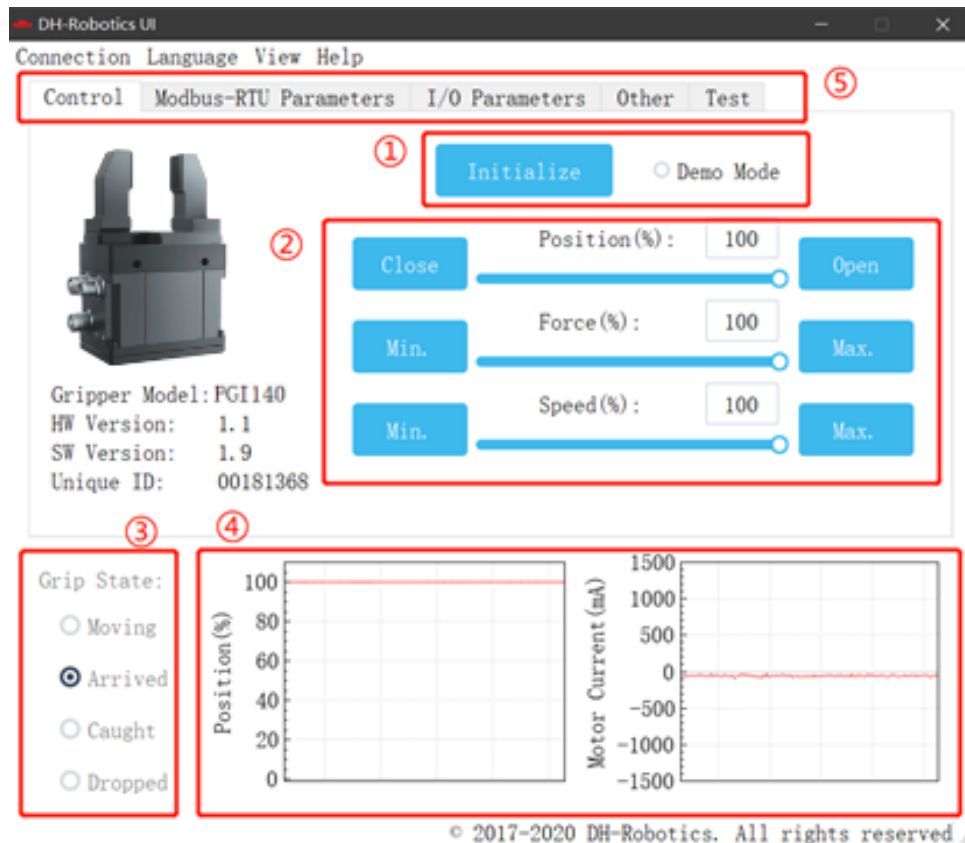


Figure 2.3 main control interface

The specific interface description is as follows:

#### Interface description

- ① **Initialization and demonstration mode:** the gripper needs to be initialized before operation to calibrate the zero point. The demonstration mode is a cyclic program.
- ② **Control interface:** it can control the position, force and speed of the gripper.
- ③ **Clamping status:** real time display of clamping status of clamping claw.
- ④ **Position current real time graph:** real time display position and current. The current represents the current of the internal motor, not the current actually consumed by the gripper. The current real-time graph can reflect the stability of clamping force.
- ⑤ **Parameter setting:** the configuration parameters of Modbus RTU, such as baud rate and check bit, can be configured; IO mode is to configure the parameters related to IO mode;

The gripper body uses Modbus RTU for communication, and can read and write data into the register. The data can be read and written at the view register. The data includes control, feedback, user parameters and I/O parameters as shown in the following figure:



Figure 2.4 View

If there are multiple 485 devices, sometimes the baud rate and ID number of the gripper need to be modified, the parameters can be modified in Modbus RTU parameters

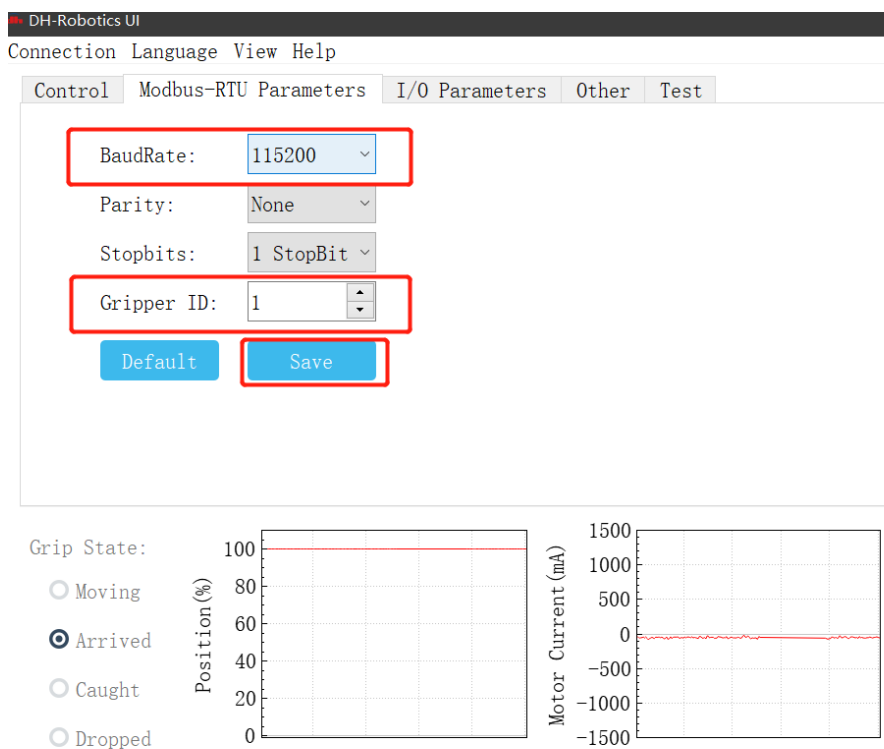


Figure 2.5 Modbus RTU parameters

You can set and configure the gripper I / O parameters in [I / O parameters]. After modifying the parameters, please click Save button to save. The following figure shows the operation of opening IO mode:



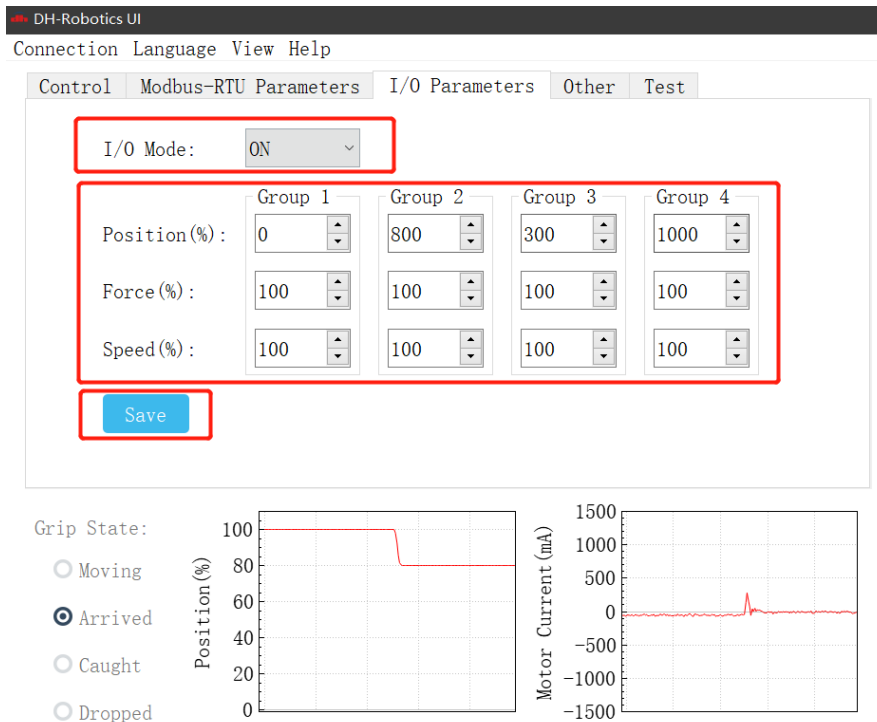


Figure 2.6 Modbus RTU parameters

The steps of switching IO are as follows:

#### Steps to switch IO mode

- ① **Open IO mode:** open IO mode first.
- ② **Configure four groups of IO parameters:** set the four groups of parameters of gripper, including position, force and speed.
- ③ **Save:** click the Save button to write the parameters to the internal register of flash, and restart to control.
- ④ **Restart:** after the restart, the switch to IO mode is successful. You can control the gripper according to the input signal, and the running status will be fed back through output.

## 2.2 Default Communication Parameters

Slave Address : 1  
 Baud Rate : 115200  
 Data Bits : 8 bits  
 Stop Bits : 1 stop bit  
 Parity : None

## 2.3 Modbus-RTU Description

### 2.3.1 RTU Framing

This gripper uses the standard Modbus-RTU protocol.

In RTU mode, the first field is the device address. The allowable characters transmitted for all fields are hexadecimal 0 ... 9, A ... F. Networked devices monitor the network bus continuously, including during the silent intervals. When the first field (the address field) is received, each device decodes it to find out if it is the addressed device.

A typical message frame is shown in Table 2.1.

Table 2.1 RTU Framing (Function Code:0x06)

Slave Address	Function	Register address	Register data	CRC
01	06	01 00	00 01	49 F6

**Slave Address:** The Slave address of the gripper. The default is 1, you can also modify it through write different value to Slave Address register.

**Function:** The Function Code field tells the addressed slave what function to perform. Includes read or write registers function.

**Register address:** Specifies which registers reference to be written.

**Register data:** Specifies which value to be written. Each register (word - 16 bits) of the Modbus RTU protocol is composed of 2 bytes (8 bits) from the Gripper.

**CRC:** the CRC error-checking field contains a 16-bit value implemented as two eight-bit bytes. The CRC field is appended to the message as the last field in the frame. The low-order byte of the field is appended first, followed by the high-order byte. The CRC high-order byte is the last byte to be sent in the message.

### 2.3.2 Supported Modbus Function Code

This gripper uses MODBUS- RTU. The following function codes are currently supported:

03 (HEX): Read Holding Registers

06 (HEX): Write Single Register

10 (HEX): Write Multiple Registers

### 2.3.3 Register Mapping

The gripper's Modbus-RTU registers consist of two types of registers: **the basic control registers** and **the configuration registers**.

**Basic control registers:** initialization, force setting, reference position, speed, and some states.

**Configuration registers:** gripper's parameter configuration. Includes Modbus communication parameters and I/O parameters.

Table 2.2 Basic Control register map

Function	high-order byte	low-order byte	Description	Write	Read
Initialization	0x01	0x00	Initialize the gripper	0x01: initialization; 0xA5: Fully initialization	Current setting
Force		0x01	Gripper's force	20-100 (%)	Force currently set
Reserve		0x02	-	-	-
Position		0x03	Position	0-1000 (%)	Reference position currently set
Speed		0x04	Speed	1-100 (%)	Speed currently set
Initialization state	0x02	0x00	Initialization state of the gripper	Read Only	0: Not initialized; 1: Initialized
Gripper state		0x01	Gripper state	Read Only	0: In motion; 1: Reach position; 2 Object caught; 3: Object dropped
Position		0x02	gripper position	Read Only	Current actual position

Table 2.3 Configuration register map

Function	High byte	Low bytes	Description	Write	Read
Save Parameter	0x03	0x00	Save all the parameters	0: default, 1: Write all parameters to save	0
Initialization direction		0x01	Configure initialization direction	0: Open, 1:Close (default: 0)	Current setting
Slave Address		0x02	Configure gripper Modbus address	0-255 (default: 1)	Current setting
Baud Rate		0x03	Configure gripper Modbus Baud rate	0-5: 115200, 57600, 38400, 19200, 9600, 4800 (default :0)	Current setting
Stop Bits		0x04	Configure gripper Modbus stop bits	0: 1 stop bit; 1: 2 stop bits (default: 0)	Current setting
Parity		0x05	Configure gripper Modbus Parity	0: None parity; 1: Odd parity; 2: Even parity (default: 0)	Current setting
I/O Parameters Test	0x04	0x00	Test I/O parameters	1; 2; 3; 4	Current setting
I/O Mode Switch		0x02	I/O control switch	0: OFF, 1: ON	Current setting
I/O Parameter Configuration		0x05-0x10	Four groups of I/O parameters	position 1, force 1, speed 1 to position 4, force 4, speed 4	Current setting

## 2.3.4 Register Description

### 2.3.4.1 Initialization

This register is used to initialize the gripper.

Write: If write 1 (0x01 hex) to this register, the gripper will be initialized (fingers move to the minimal or maximum position. The initialization direction depends on the value of initialization direction register). If write 165 (0xA5 hex) to this register will fully initialize the gripper( find the minimal and maximum position).

Read: if gripper need to be initialized or have initialized, this register value is 0; and if gripper is in initializing process, this register value is 1.

The register address is 0x0100. The description of this register is shown in Table 2.4.

Table 2.4 Initialization

Function	Address	Description	Write	Read
Initialization	0x0100	Initialize the gripper	0x01: initialize; 0xA5: Fully initialize	Current setting

**The gripper needs to be initialized before control.**

The sample command is as follows:

Initialize (write):

Send: 01 06 01 00 01 49 F6

Receive: 01 06 01 00 01 49 F6

Reinitialize(write):

Send:01 06 01 00 00 A5 48 4D

Receive: 01 06 01 00 00 A5 48 4D

## 2.3.4.2 Force

This register is used to set Force. It defines the current for the Gripper. If the current limit is exceeded, the fingers stop and trigger an object detection.

The address is 0x0101. The description of this register is shown in Table 2.5.

Table 2.5 Force

Function	Address	Description	Write	Read
Force	0x0101	Gripper's closing force	20-100 (%)	Force currently set

The force value range is 20-100, the corresponding value is 00 14–00 64(Hexadecimal).

Example:

Set 30% closing force (write):

Send: 01 06 01 01 1E 59 FE

Return: 01 06 01 01 1E 59 FE

Read the closing force currently set (read):

Send: 01 03 01 01 00 01 D4 36

Return: 01 03 02 xx xx crc1 crc2

## 2.3.4.3 Position

This register is used to set the reference position of gripper's fingers, then the fingers will move to the position immediately.

The address is 0x0103. The description of this register is shown in Table 2.6.

Table 2.6 Position

Function	Address	Description	Write	Read
Position	0x0103	Reference Position	0-1000 (%)	Reference position currently set

The reference position value range is 0-1000 (%), the corresponding value is 00 00 – 03 E8(Hexadecimal).

Example:

Set 500% position (write):

Send: 01 06 01 03 01 F4 78 21

Return: 01 06 01 03 01 F4 78 21

Read the reference position currently set(read):

Send: 01 03 01 03 00 01 75 F6

Return: 01 03 02 xx xx crc1 crc2

### 2.3.4.4 Speed

This register is used to set the Gripper closing and opening speed.  
The address is 0x0102. The description of this register is shown in Table 2.7.

Table 2.7 Speed Instructions

Function	Address	Description	Write	Read
Speed	0x0104	Speed	1-100 (%)	Speed currently set

The speed value range is 1-100 , The corresponding value is 00 01 – 00 64(Hexadecimal).

Example:

Set 50% speed (write):

Send: 01 06 01 04 00 32 48 22

Return: 01 06 01 04 00 32 48 22

Read the current speed (read):

Send: 01 03 01 04 00 01 C4 37

Return: 01 03 02 xx xx crc1 crc2

### 2.3.4.5 Initialization State

This register is used to store current initialization state of gripper, you can get the initialization state by reading this register.

The address is 0x0200. The description of this register is shown in Table 2.8.

Table 2.8 Initialization State

Function	Address	Description	Write	Read
Initialization State	0x0200	Initialization state of the gripper	Read Only	0: Not initialized; 1: Initialized

Example:

Read initialization state (read):

Send: 01 03 02 00 00 01 85 B2

Return: 01 03 02 00 00 B8 44

## 2.3.4.6 Gripper State

This register is used to store the Gripper state, you can get the state of gripper by reading this register. And the address is 0x0201. The description of this register is shown in Table 2.9.

Table 2.9 Gripper State

Function	Address	Description	Write	Read
Gripper State	0x0201	the gripper state	Read Only	0: In motion; 1: Reached position; 2: Object caught; 3: Object dropped

### States Description

Different values indicate different states of the gripper. The descriptions of states are as follows:

- 00: Fingers are in motion .
- 01: Fingers are at reference position. No object detected or object has been dropped.
- 02: Fingers have stopped due to an object detection.
- 03: Fingers are at reference position due to object has been dropped after the gripper caught object.

Example:

Read gripper state (read):

Send: 01 03 02 01 00 01 D4 72

Return: 01 03 02 00 02 39 85(02: object caught)

## 2.3.4.7 Current Position

This register is used to store the Actual position of the Gripper.

The address is 0x0202. The description of this register is shown in Table 2.10.

Table 2.10 Current Position

Function	Address	Description	Write	Read
Current Position	0x0202	Gripper actual position	Read Only	Current actual position

Example:

Read actual position (read):

Send: 01 03 02 02 00 01 24 72

Return: 01 03 02 xx xx crc1 crc2

### 2.3.4.8 Save Parameter

This register is used to Save Parameter.

Write 1 to this register to save all parameter, If you modified the I/O or communication parameters.

The address is 0x0300. The description of this register is shown in Table 2.11.

Table 2.11 Save Parameter

Function	Address	Description	Write	Read
Save Parameter	0x0300	Save register's value to Flash	0: default, 1: Save all parameters	0

Example:

Save Parameter (Write):

Send: 01 06 03 00 00 01 48 4E

Return: 01 06 03 00 00 01 48 4E

#### NOTE

- The Saving process will take 1-2 seconds, and the gripper won't response to other command during this process. The gripper will response this command after saving process finished.

### 2.3.4.9 Initialization Direction

This register is used to set Initialization Direction of gripper.

The address is 0x0301. The description of this register is shown in Table 2.12.

Table 2.12 Baud Rate

Function	Address	Description	Write	Read
Baud Rate	0x0301	Configure initialization direction	0: Open, 1:Close (default: 0)	Current setting

The value of this register is 0 by default.

If the register value is 0, when you send the initialization command, the gripper finger will open and find the maximum position.

If the register value is 1, when you send the initialization command, the gripper finger will close and find the minimal position.

Example:

Write 0 to initialization direction register:

Send: 01 06 03 01 00 00 D8 4E

Return: 01 06 03 01 00 00 D8 4E



### 2.3.4.10 Slave Address

This register is used to set Slave Address of gripper.

The address is 0x0302. The description of this register is shown in Table 2.13.

Table 2.13 Slave Address

Function	Address	Description	Write	Read
Slave Address	0x0302	Configure gripper Slave Address	0-255 (default: 1)	Current setting

The value of this register is 1 by default.

Example:

Set the Slave Address to 1 (write):

Send: 01 06 03 02 00 01 E9 8E

Return: 01 06 03 02 00 01 E9 8E

#### NOTE

- Please make sure that no other networked device has the same slave address as the gripper.

### 2.3.4.11 Baud Rate

This register is used to set Baud Rate of gripper.

The address is 0x0303. The description of this register is shown in Table 2.14.

Table 2.14 Baud Rate

Function	Address	Description	Write	Read
Baud Rate	0x0303	Configure gripper Modbus Baud rate	0-5: 115200, 57600, 38400, 19200, 9600, 4800 (default: 0)	Current setting

The value of this register is 0 by default, corresponding to a baud rate of 115200.

Example:

Set gripper baud rate to 115200 (write):

Send: 01 06 03 03 00 00 79 8E

Return: 01 06 03 03 00 00 79 8E

### 2.3.4.12 Stop Bits

This register is used to set Stop Bits of gripper.

The address is 0x0302. The description of this register is shown in Table 2.15.

Table 2.15 Stop bits settings

Function	Address	Description	Write	Read
Stop Bits	0x0304	Configure gripper Modbus stop bits	0: 1 stop bit 1: 2 stop bits (default: 0)	Current setting

The value of this register is 0 by default, corresponding to 1 stop bit.

Example:

Set the gripper stop bit to 1 stop bit (write):

Send: 01 06 03 04 00 00 C8 4F

Return: 01 06 03 04 00 00 C8 4F

### 2.3.4.13 Parity

This register is used to set Parity of gripper.

The address is 0x0305. The description of this register is shown in Table 2.16.

Table 2.16 Parity

Function	Address	Description	Write	Read
Parity	0x0305	Configure gripper Modbus Parity	0: None Parity 1: Odd Parity 2: Even Parity (default : 0)	Current setting

The value of this register is 0 by default, corresponding to None Parity.

Example:

Set the gripper's Parity to None Parity (write):

Send: 01 06 03 05 00 00 99 8F

Return: 01 06 03 05 00 00 99 8F

### 2.3.4.14 Test I/O Parameters

This register is used to test the I/O Parameters.

The address is 0x0400. The description of this register is shown in Table 2.17.

Table 2.17 I/O Control

Function	Address	Description	Write	Read
Test I/O Parameters	0x0400	Test I/O Parameters	1; 2; 3; 4	Current setting

This register can be used to directly test 4 groups of I/O parameters through Modbus-RTU to ensure that the I/O parameters are appropriate. For example, Write 1 to this register, the gripper will execute action with the first group of I/O parameter.

Example:

Control gripper by using first group of I/O parameter (write):

Send: 01 06 04 00 00 01 49 3A

Return: 01 06 04 00 00 01 49 3A

### 2.3.4.15 I/O Mode Switch

This register is used to turn I/O Control Mode ON or OFF.

The address is 0x0402. The description of this register is shown in Table 2.18.

Table 2.18 I/O Mode Switch

Function	Address	Description	Write	Read
I/O Mode Switch	0x0402	I/O Control Switch	0: OFF, 1: ON	Current setting

If you have written 1 to this register and have saved all parameters, the gripper will be initialized automatically after power on.

When the I/O Control Mode is turned on, the gripper can respond to Modbus-RTU commands and I/O, but I/O has priority.

The control method in different mode is shown in Table 2.19.

Table 2.19 Control method

Switch State	Description	Modbus-RTU	I/O
0	I/O control mode off	YES	No
1	I/O control mode on	YES	YES

Example:

Set the I/O control mode switch off (write):

Send: 01 06 04 02 00 00 29 3A

Return: 01 06 04 02 00 00 29 3A

**NOTE**

- If you just need to control the gripper through Modbus RTU, you should write 0 to this register and save all parameters to turn off the I/O control mode.

### 2.3.4.16 I/O Parameter Configuration

Those registers are used to Set the I/O Parameters.

The address is 0x0405-0x0410. The description of this register is shown in Table 2.20.

Table 2.20 I/O Parameter Configuration

Function	High-byte	Low bytes	Description	Write	Read
I/O Group 1	0x04	0x05	position 1	0-1000‰	Current setting
		0x06	force 1	20-100 %	
		0x07	speed 1	1-100 %	
I/O Group 2		0x08	position 2	0-1000‰	
		0x09	force 2	20-100 %	
		0x0A	speed 2	1-100 %	
I/O Group 3		0x0B	position 3	0-1000‰	
		0x0C	force 3	20-100 %	
		0x0D	speed 3	1-100 %	
I/O Group 4		0x0E	position 4	0-1000‰	
		0x0F	force 4	20-100 %	
		0x10	speed 4	1-100 %	

Example:

Set the first group of I/O parameter (write) :

Send: 01 06 04 05 01 2C 98 B6 (Reference position: 300‰)

Return: 01 06 04 05 01 2C 98 B6

Send: 01 06 04 06 00 1E E8 F3 (Force: 30%)

Return: 01 06 04 06 00 1E E8 F3

Send: 01 06 04 07 00 1E B9 33 (Speed: 30%)

Return: 01 06 04 07 00 1E B9 33

IO parameter address is continuous address, and four groups of IO parameters can be configured at one time by using the function code of 0x10, as follows:

Continuous multiple address write(write)[**Group 1**:1000‰position;20%force;10%speed **Group 2**:100‰position;20%force;2%speed **Group 3**:0‰position;100%force;5%speed **Group 4**:592‰position;100%force;10%speed]:

Send: 01 10 0405 000C 18 03e8 0014 000A 0100 0014 0002 0000 0064 0005 0250 0064 000a 9f 44

Return: 01 10 04 05 00 0C D1 3D

### 3 I/O Control

The I/O mode is a common control method in industry.

The grippers will monitor the pin states of Input 1 and Input 2 (0V and high resistance states). For these two pins, there will be four logic states:00,01,10,11. You can control this gripper through changing the states of Input 1 and Input 2. As shown in Table 3.1.

Table 3.1 Input State

INPUT 1	INPUT 2	Pin state	I/O state	Perform action
High resistance	High resistance	0 0	Group 1	Target position 1,target force 1,target speed 1
0V	High resistance	1 0	Group 2	Target position 2,Target Force 2,Target Speed 2
High Resistance	0V	0 1	Group 3	Target position 3,Target Force 3,Target Speed 3
0V	0V	1 1	Group 4	Target position 4,Target force 4,target speed 4

You can also get the gripper state by detecting the states of Output1 and Output 2(0V and high resistance states). as shown in Table 3.2.

Table 3.2 Output1 Output2 State

I/O State (OUT1 OUT2)	State description
0 0	Fingers are in motion
1 0	Fingers are at reference position, No object detected or object has been dropped
0 1	Fingers have stopped due to an object detection

**NOTE**

- Please make sure that the I/O hardware type of the gripper is compatible with your controller's.

The four states of IO mode can be configured through Modbus RTU protocol of RS485, or the parameters of gripper can be configured through our debugging software. Please refer to the previous section for specific configuration mode. After the four groups of parameters are configured, the gripper can be controlled by setting the Input 1 and Input 2 pin states, and the clamp state can be obtained by detecting the Output 1 and Output 2.

### 3.1 Wiring

In I/O control mode, there are six wires need to be connected, including Input 1, Input 2, 24 V, Output 2, Output 1, GND. Refer to Table 3.3 for specific line sequence and color.

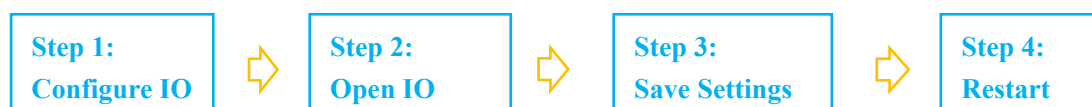
The gripper's Output pin should be connected to the Controller's Input pin. And the gripper's Input pin should be connected to the Controller's Output pin.

Table 3.3 wire Description

Wire color	Description
White	485_A
Brown	485_B
Green	OUTPUT 1
Yellow	OUTPUT 2
Grey	24 V
Pink	INPUT 2
Blue	INPUT 1
Red	GND

### 3.2 I/O Setting

The diagram of IO operation steps is as follows:



### 3.2.1 Configure IO

Connect 24 V, GND and 485\_ A and 485\_ B. Then you can use **I/O Parameter Configuration** to configure four groups of IO parameters .It is recommended to use serial port debugging software at PC for configuration. IO parameters are configured as continuous address, and 12 groups of data including 0x0405-0x0410 need to be set.

You can configure the IO parameters of the gripper in two ways, as follows:

#### The first way:

Use the test software of the gripper for configuration. As shown in figures 3.1 (a) and 3.1 (b)

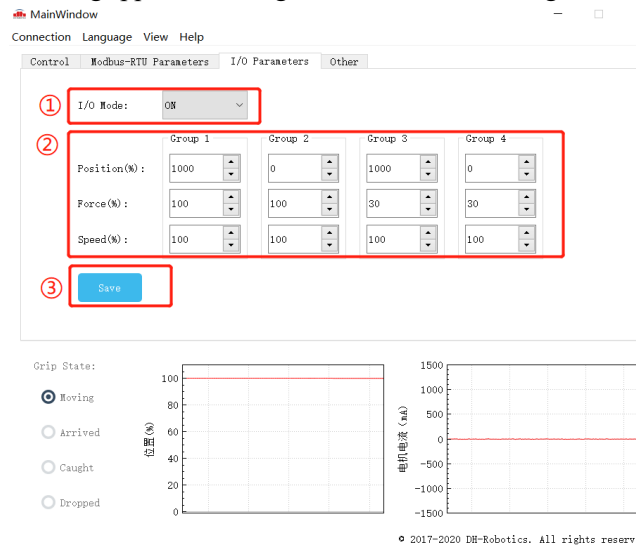


Figure 3.1 (a) graphical configuration

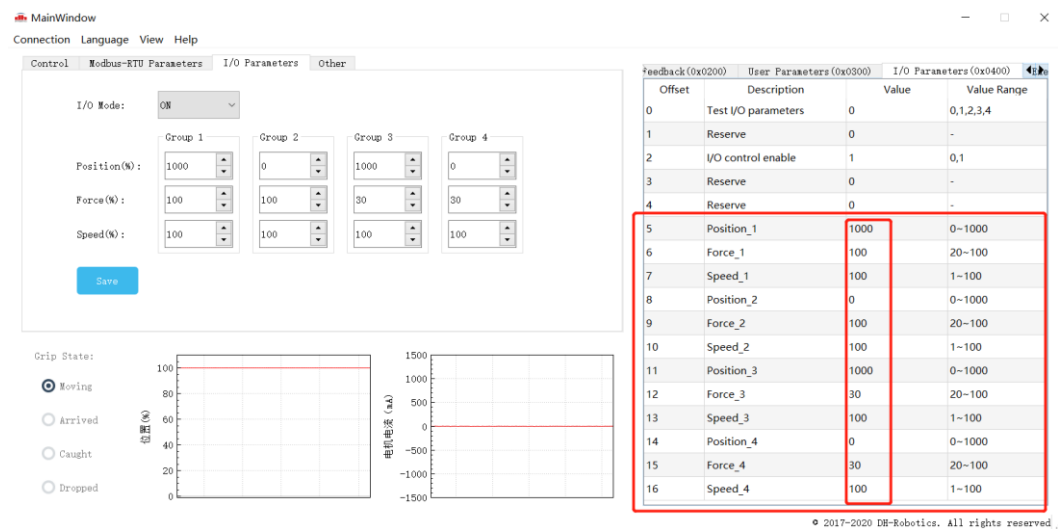


Figure 3.1 (b) test software register configuration

#### The second way:

You can use continuous multiple register write 10 (HEX):

Send: 01 10 0405 000C 18 03e8 0014 000A 0100 0014 0002 0000 0064 0005 0250 0064 000a 9f 44

Receive: 01 10 04 05 00 0C D1 3D

### 3.2.2 Open IO

Turn on the IO mode switch and write 01 at the register of 0x0402 to open it, as shown below:

The specific instructions are as follows:

Send: 01 06 04 02 00 01 E8 FA

Return: 01 06 04 02 00 01 E8 FA

### 3.2.3 Save Settings

Save the configured parameters, and write 01 at the register of 0x300 for saving.

Send: 01 06 03 00 01 48 4e

Return: 01 06 03 00 01 48 4e

### 3.2.4. Restart

After power off, you can connect the input and output to the corresponding equipment, and power on after confirming that the wiring is correct. The gripper will be initialized automatically. Then the gripper is controlled according to the input signal, and the running state is feed back through output.